

Game Chant

Jerry Frazier

Score

Lively (♩=130)

The score is for a piece titled "Game Chant" by Jerry Frazier. It is in 4/4 time and marked "Lively" with a tempo of 130 beats per minute. The score is written for a full orchestra and a percussion ensemble. The woodwind section includes Flute, Oboe Bells, Clarinet in B♭ 1, Clarinet in B♭ 2, Bass Clarinet/Baritone Saxophone, Alto Saxophone, Tenor Saxophone, and Baritone Saxophone. The brass section includes Trumpet in B♭ 1, Trumpet in B♭ 2, Horn in F, Trombone, Baritone, Bassoon, and Tuba. The electric bass is also included. The percussion ensemble consists of Suspended Cymbal, Snare Drum, Quads, and Bass Drum. The score is written in a key signature of two flats (B♭ and E♭) and a 4/4 time signature. The dynamic marking *f* (forte) is used throughout. The percussion parts include specific notations for "Rim" and "Head" strokes. The score is divided into measures, with some measures containing rests for certain instruments.

9

Fl.

Ob.

B \flat Cl. 1

B \flat Cl. 2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

B \flat Tpt. 1

B \flat Tpt. 2

Hn.

Tbn.

Tuba

E.B.

Sus, Cym.

S.Dr.

Quads

B. Dr.

17

Fl.

Ob.

B \flat Cl. 1

B \flat Cl. 2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

B \flat Tpt. 1

B \flat Tpt. 2

Hn.

Tbn.

Tuba

E.B.

S.Dr.

Quads

B. Dr.

17

Fl.

Ob.

B \flat Cl. 1

B \flat Cl. 2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

B \flat Tpt. 1

B \flat Tpt. 2

Hn.

Tbn.

Tuba

E.B.

S.Dr.

Quads

B. Dr.